

# Rise Above

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Indoor Percussion

$\text{♩} = 82$

The score is arranged in a vertical stack of staves. From top to bottom, the instruments are:

- SnareLine
- TenorLine (labeled "Sixes")
- TenorLine (labeled "Duos")
- BassLine
- Cymbal Line
- Marimba 1 (with dynamics: *mp*, *f*, *mp*, *ff*, *mp*)
- Marimba 2 (with dynamics: *mp*, *f*, *mp*, *ff*, *mp*)
- Marimba 3 (labeled "Stockenspiel", with dynamics: *p*)
- Chimes/Xylo (labeled "chimes", with dynamics: *mp*, *p*)
- Vibes 1 (with dynamics: *p*)
- Vibes 2 (with dynamics: *p*)
- Double Bass
- Piano (with dynamics: *p*)
- Strings (with dynamics: *pp*)
- Rack Combo A (labeled "wind chimes", with dynamics: *p*)
- Concert Bass Drums (with dynamics: *pp*)
- Tam Tam (with dynamics: *pp*)

The score includes various musical notations such as dynamics (*mp*, *f*, *ff*, *p*, *pp*), articulation marks (*acc*), and performance instructions like "wind chimes". The tempo is marked as  $\text{♩} = 82$ .

This musical score is for a percussion ensemble and piano. The percussion section includes Snare, Tenors (two staves), Bass Drum, Cym. L., Marimbas (two staves), Marimba, Chim/Xylo, Vibes (two staves), Db., Piano, Str., RackA, Con. BDs, and Tam. The piano part is written in a grand staff. The score is divided into five measures. The Marimbas and Marimba parts feature complex rhythmic patterns with accents and dynamic markings such as *p* and *mf*. The Vibes and Piano parts provide harmonic support with sustained notes and rhythmic accompaniment. The other percussion instruments are mostly silent or have simple rhythmic patterns.

This musical score is for a percussion ensemble, starting at measure 14. The score is divided into several sections, with a specific section labeled 'B' beginning at measure 14. The instruments and their parts are as follows:

- Snare:** Features a complex rhythmic pattern with 'edge' and 'center' strokes. Dynamics range from *p* to *mf*.
- Tenors:** Two parts with melodic lines and dynamic markings of *mf*, *p*, and *mp*.
- BassDr:** A bass drum part with dynamic markings of *f*, *mf*, and *mp*.
- Cym.L:** A cymbal part with a 'sizzle (unison)' effect, marked with a forte (*f*) dynamic.
- Mar. (3 parts):** Three maracas parts with intricate rhythmic patterns and dynamic markings of *f*, *ff*, and *mp*.
- Chim/Xylo:** A chime/xylophone part with sustained notes and a forte (*f*) dynamic.
- Vibes (2 parts):** Two vibraphone parts with sustained notes and a forte (*f*) dynamic.
- Db.:** A double bass part with a pizzicato (*pizz.*) marking and a forte (*f*) dynamic.
- Piano:** A piano part with sustained notes and a forte (*f*) dynamic.
- Str.:** A string part with sustained notes and a forte (*f*) dynamic.
- RackA:** A rack tom part with sustained notes and a forte (*f*) dynamic.
- Con.BDs:** A conga/bongos part with sustained notes and a mezzo-forte (*mp*) dynamic.
- Tam:** A tam-tam part with sustained notes and a forte (*f*) dynamic.

C

This musical score is for a percussion ensemble, labeled '4' in the top left and 'C' in the top right. It consists of 15 staves, each representing a different instrument or section. The instruments listed are Snare, Tenors (two parts), BassDr, Cym.L, Mar. (three parts), ChimXylo, Vibes (two parts), Db, Piano, Str., RackA, Con.BDs, and Tam. The score is written in a standard musical notation with various dynamics such as *mp*, *f*, and *ff*. It includes detailed drum notation with stick directions (R for right, L for left) and specific techniques like 'crash (unison)', 'CrChoke (split)', and 'CrChoke (unison)'. The piece begins at measure 19. The notation is dense, particularly in the Snare and Tenors parts, with many triplets and sixteenth-note patterns. The Mar. parts feature complex rhythmic patterns. The Vibes and Piano parts provide harmonic support with sustained chords and moving lines. The RackA part includes a 'crash' effect. The Con.BDs and Tam parts have simpler, more rhythmic patterns. The overall texture is highly rhythmic and complex.