

Brilliant! (Colors and Textures)

Original music by Aaron Davidson, Evan "Evans", & Noah Clark
arr. by Noah Clark

♩=120

Glockenspiel

Xylophone *pp*

Marimba 1

Marimba 2 *pp*

Vibraphone 1

Vibraphone 2

Electric Bass ♩=120

Gong & Bass

Percussion 1

Percussion 2

Marching Cymbals

Snares

Tenors

Basses (5)

A

A

This arrangement copyright © 2011 Noah Clark.

Brilliant! (Colors and Textures)

The musical score is arranged in 12 staves. The key signature is three sharps (F#, C#, G#) and the time signature changes from 4/4 to 2/4 at measure 8. A rehearsal mark 'B' is placed above measure 9. The Glockenspiel part is mostly rests. The Xylophone part features a melodic line with dynamics *mf* and *p*. Marimba 1 and 2 play similar melodic lines. Vibraphone 1 and 2 play chords, with Vibraphone 2 marked *mf*. The Electric Bass part is mostly rests. The Percussion section includes Gong & Bass, Percussion 1, Percussion 2, Marching Cymbals, Snare, Tenors, and Basses (5). Percussion 1 and 2 play cymbals (Sus. Cym) and snare (Ride, Crash). Snare, Tenors, and Basses (5) play rhythmic patterns with triplets and dynamics *mf*.

Brilliant! (Colors and Textures)

This musical score is for the piece "Brilliant! (Colors and Textures)". It features a variety of instruments and percussion parts. The score is divided into measures 11 through 15, with a common time signature (C) indicated above measure 13. The instruments and parts include:

- Glockenspiel:** Rests in all measures.
- Xylophone:** Plays a rhythmic pattern of eighth notes, with dynamics *p* (measures 13-14) and *ppp* (measures 14-15).
- Marimba 1:** Rests in all measures.
- Marimba 2:** Plays a rhythmic pattern of eighth notes, with dynamics *p* (measures 13-14) and *ppp* (measures 14-15).
- Vibraphone 1 & 2:** Play chords in measures 11 and 12, then rest.
- Electric Bass:** Plays a single note in measure 11, then rests.
- Gong & Bass:** Plays a melodic line with dynamics *f* and *p*.
- Percussion 1:** Includes Ride, Crash, and Tambourine parts. Dynamics range from *mf* to *mp*.
- Percussion 2:** Includes tom-toms with dynamics *mp* and *pp*.
- Marching Cymbals:** Rests throughout.
- Snares:** Plays a rhythmic pattern with dynamics *f* and *p*.
- Tenors:** Plays a melodic line with dynamics *f* and *mp*.
- Basses (5):** Plays a rhythmic pattern with dynamics *f* and *p*.

This arrangement copyright © 2011 Noah Clark.