

# Icarus

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$\text{♩} = 160$

"Labyrinth"

The musical score is arranged in a vertical stack of staves. The top four staves are for percussion: SnareLine, TenorLine, BassLine (4), and Cymbal Line. The next four staves are for melodic percussion: Glockenspiel, Xylo 1, Xylo 2, and Vibes. The Marimba section consists of two staves, Marimba 1 and Marimba 2, with dynamic markings *p* and *mf* alternating every two measures. The Bass Guitar staff follows, also with *p* and *mf* markings. The Piano staff is empty. The Synth staff features a "Full String Ensemble Patch" with a *p* dynamic marking. The bottom four staves are labeled Aux 1, Aux 2, Aux 3, and Aux 4.

A

Musical score for Section A, measures 14-19. The score includes the following parts:

- Snare:** Rhythmic patterns with dynamics *p*, *f*, and *mf*. Includes a *Crash* effect.
- Tenors:** Melodic lines with dynamics *p*, *f*, and *mf*.
- BD4:** Drum part with dynamics *p*, *f*, *mf*, and *f*.
- CymL:** Cymbal part with dynamics *mf*.
- Glock.:** Glockenspiel part with dynamics *f*.
- Xylo:** Two Xylophone parts with dynamics *f*.
- Vibes:** Vibraphone part with dynamics *f*.
- Mar.:** Two Maracas parts with dynamics *mf*, *p*, and *f*.
- B. Guil.:** Bass Guitar part with dynamics *mf* and *p*.
- Piano:** Piano part with dynamics *f*.
- Synth:** Synthesizer part with dynamics *f*.
- Aux 1:** Auxiliary track for tom-tom (low) with dynamics *mf*.
- Aux 2:** Auxiliary track for suso cym (pp) and tom-tom (med-low) with dynamics *f* and *mf*.
- Aux 3:** Auxiliary track for bass drum with dynamics *mf*.
- Aux 4:** Auxiliary track for tam-tam with dynamics *mf*.

**B**

This musical score is for a percussion ensemble and piano/synth accompaniment. It consists of the following parts:

- Snare:** Features a complex rhythmic pattern with dynamic markings of *f*, *mf*, and *f*. Includes stick notation (R, L, RL) and accents.
- Tenors:** Similar to the snare, with dynamic markings of *f*, *mf*, and *f*.
- BD4:** Drum set part with dynamic markings of *f*, *mf*, and *f*.
- CymL:** Cymbal part with dynamic markings of *f*, *mf*, and *f*.
- Glock:** Glockenspiel part with a steady eighth-note pattern.
- Xylo:** Two xylophone parts with eighth-note patterns.
- Vibes:** Vibraphone part with eighth-note patterns.
- Mar.:** Two maracas parts with eighth-note patterns.
- B. Guit.:** Bass guitar part with a steady eighth-note pattern.
- Piano:** Piano accompaniment with a steady eighth-note pattern in the right hand and chords in the left hand.
- Synth:** Synthesizer part with sustained chords.
- Aux 1-4:** Four auxiliary tracks for additional percussion or effects.

35

**C** **D**

Snare  
Tenors  
BD4  
CymL  
Glock.  
Xylo  
Xylo  
Vibes  
Mar.  
Mar.  
B. Guil.  
Piano  
Synth  
Aux 1  
Aux 2  
Aux 3  
Aux 4

The musical score is arranged in a standard orchestral layout. The top section contains four drum parts: Snare, Tenors, BD4, and CymL. The middle section contains seven melodic/percussion parts: Glock., Xylo, Xylo, Vibes, Mar., Mar., and B. Guil. The bottom section contains Piano, Synth, and four Aux tracks. The score is divided into two sections, C and D, by vertical bar lines. Dynamic markings such as *ff* and *p* are used throughout. The Aux tracks feature rhythmic patterns that change between measures 38 and 39.