

THE OLD BALL GAME

Pit score arranged & composed by BRIAN AGUILAR
Battery score composed by NOAH CLARK

♩ = 120 "Star Spangled Banner"

The score is for a percussion ensemble and includes the following parts:

- Snare:** Features a rhythmic pattern of eighth notes with accents, marked *f*. It includes first, second, third, fourth, fifth, and sixth endings.
- Tenors (Quints):** Features a rhythmic pattern of eighth notes with accents, marked *f*. It includes first, second, third, fourth, fifth, and sixth endings.
- Bass Drums (5):** Features a rhythmic pattern of eighth notes with accents, marked *f*. It includes first, second, third, fourth, fifth, and sixth endings.
- Marching Cymbals:** Features a rhythmic pattern of eighth notes with accents, marked *f*. It includes first, second, third, fourth, fifth, and sixth endings.
- Bells:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Xylo:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Vibes 1:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Vibes 2:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Marimba 1:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Marimba 2:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Timpani:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Bass Guitar:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Auxiliary 1:** Features a rhythmic pattern of eighth notes with accents, marked *pp* and *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Auxiliary 2:** Features a rhythmic pattern of eighth notes with accents, marked *ff*. It includes first, second, third, fourth, fifth, and sixth endings.
- Auxiliary 3:** Features a rhythmic pattern of eighth notes with accents, marked *pp* and *ff*. It includes first, second, third, fourth, fifth, and sixth endings.

Additional markings include "unison hits" for Snare, Bass Drums, and Marching Cymbals; "susp. cym. 18\" and "susp. cym. 20\" for Auxiliary 1; and "tam-tam" for Auxiliary 3.

The Old Ball Game

A

$\text{♩} = 142$ "Take Me Out to the Ball Game"

7 8 9 10

Snare *mf* R L L R R L R L L R R L L R L L L

Tenors

BD5

Cym.L *f*

Bells *f*

Xylo *f*

Vibes1 *f*

Vibes2 *f*

Mar1 Solo *f*

Mar2 *f*

Timp. *mf*

Bass *f*

Aux1 *f*

Aux2

Aux3 *f* bass drum

The Old Ball Game

B

11 13 14 15

Snare
R L R L L *mf* R L R L L

Tenors
mf *mp* *mf* R R R L L L L R L R L R L

BD5

Cym.L

Bells
f

Xylo
f

Vibes1
f

Vibes2
f

Mar1
f

Mar2
f

Timp.
mf

Bass
f

B

Aux1
pp *f* *pp*

Aux2

Aux3

The Old Ball Game

The musical score is divided into two systems, each containing five measures. The first system is marked with a 'C' in a box above the first measure and a 'D' in a box above the fifth measure. The instruments and their parts are as follows:

- Snare:** Features a rhythmic pattern of eighth notes. Dynamics range from *mf* to *ff*. A 'choke' instruction is present in the fifth measure.
- Tenors:** Features a rhythmic pattern of eighth notes. Dynamics range from *f* to *ff*.
- BD5:** Features a rhythmic pattern of eighth notes. Dynamics range from *mf* to *f*.
- Cym.L:** Features a rhythmic pattern of eighth notes. Dynamics range from *mf* to *f*.
- Bells:** Features a melodic line with a dynamic of *f*.
- Xylo:** Features a melodic line with a dynamic of *f*.
- Vibes1:** Features a melodic line with a dynamic of *f*.
- Vibes2:** Features a melodic line with a dynamic of *f*.
- Mar1:** Features a melodic line with a dynamic of *f*.
- Mar2:** Features a melodic line with a dynamic of *f*.
- Timpani (Timp.):** Features a melodic line with a dynamic of *mf*.
- Bass:** Features a melodic line with a dynamic of *f*.
- Aux1:** Features a melodic line with dynamics of *f*, *pp*, and *f*.
- Aux2:** Features a melodic line with a dynamic of *f* and a 'splash cym' instruction.
- Aux3:** Features a melodic line with dynamics of *f* and *ff*.