

The Vile Maxim

Brian Aguilar

$\text{♩} = 164$

SnareLine

edge dead stroke halfway edge 3 3 Aping 3 3

R L L R R L R L L R R R L R R R L R L R L R L R L L R R R L L R R L L R R L L R R L L R R L L R

mp *mf* *mp* *mf* *mp* *mf* *mp* *mf* *mp* *mf* *mp* *mf*

RH on L stick

edge halfway 3 3

R L L R R L R L R R R L L R R L L R R L L R R L L R

mp *mf* *mp* *mf* *mp* *mf*

edge halfway

R L L R R L R L R R R L L R R L L R R L L R R L L R

mp *mf* *mp* *mf* *mp* *mf*

TenorLine

BassLine

Cymbal Line

Bells 1

Bells 2

Bells 3

Xylo 1

mf

Xylo 2

mf

Xylo 3

mf

Marimba 1

Marimba 2

A

6

This musical score is for a percussion ensemble. It features a drum set section with three staves: Snare, Tenors, and BassDr. The Snare staff includes detailed notation for various techniques such as 'edge', 'halfway', and 'edge g', along with dynamic markings like *pp*, *mp*, *mf*, and *f*. The Tenors and BassDr staves are currently empty. Below the drum set are three Bells (Bells 1, 2, 3) and three Xylophone parts (Xylo 1, 2, 3). Xylo 1 has a melodic line starting in the third measure with a dynamic marking of *mf* and a fingering of 4 3 2 1... Xylo 2 and Xylo 3 play chords. The Maracas (Mar. 1 and Mar. 2) staves are also empty.