

Impulse

by BRIAN AGUILAR

♩ = 172 "Impulse"

Snare

Tenor

Bass

Cymbal

Bells

Xylo

Marimba 1

Marimba 2

Marimba 3

Vibes 1

Vibes 2

Electric Guitar

Bass Guitar

Piano

Synth 1
strings patch
p

Synth 2
choir patch
mp
p

Aux 1

Aux 2
wind chimes
pp
p

Aux 3
bass drum
p

A

9

edge center edge

Snare *f* *mp* *p* *f* *mp* *p*

Tenors *f* *mp* *p* *f* *mp* *p*
R R R R L L R R

Bass Dr *f* *p* *p* *f* *p* *p*
flash choke (CC)

Cym.L. *f*

Bells *f* *f*

Xylo *f* *f*

Mar.1 *f* *p* *mp*

Mar.2 *p* *mp*

Mar.3 *f* *mp*

Vibes1 *f* *f* *mp*

Vibes2 *f* *f* *p*

E. Gtr. *mp* distortion

Bass *mp*

Pno. *mp* *mp*

Synth1 *mp* *mp*

Synth2 *mp* *mp*

Aux 1 *f* *f*

Aux 2 *mp* *mf*

Aux 3

This musical score is for a percussion and synth ensemble. It features the following parts:

- Snare:** Features a complex rhythmic pattern of triplets and sixteenth notes, starting at measure 21. Dynamics range from *f* to *fff*.
- Tenors:** Similar to the snare, playing triplets and sixteenth notes. Dynamics range from *f* to *fff*.
- Bass Dr:** Plays a steady pattern of eighth notes. Dynamics range from *f* to *fff*.
- Cym.L:** Plays a simple rhythmic pattern. Dynamics range from *f* to *fff*. A "unison" instruction is present in the final measure.
- Bells:** Plays a simple rhythmic pattern. Dynamics range from *ff* to *fff*.
- Xylo:** Plays a complex rhythmic pattern of triplets and sixteenth notes. Dynamics range from *f* to *fff*.
- Mar.1, Mar.2, Mar.3:** Three maracas playing a complex rhythmic pattern of triplets and sixteenth notes. Dynamics range from *f* to *fff*.
- Vibes1, Vibes2:** Vibraphones playing a simple rhythmic pattern. Dynamics range from *ff* to *fff*.
- E. Gtr.:** Electric guitar playing a simple rhythmic pattern. Dynamics range from *ff* to *fff*.
- Bass:** Bass line playing a simple rhythmic pattern. Dynamics range from *fff* to *ff*.
- Pno:** Piano playing a simple rhythmic pattern. Dynamics range from *ff* to *fff*.
- Synth1:** Synthesizer playing a complex rhythmic pattern of triplets and sixteenth notes. Dynamics range from *f* to *fff*.
- Synth2:** Synthesizer playing a simple rhythmic pattern. Dynamics range from *ff* to *fff*. A "(to Synth Patch)" instruction is present in the final measure.
- Aux 1:** Auxiliary track with dynamics *f*, *pp*, and *f*.
- Aux 2:** Auxiliary track with dynamics *f* and *pp*.
- Aux 3:** Auxiliary track with dynamics *ff* and *pp*.