

G

H

51

Snare *pp* *mp* *p* *f* *mp* *f*

Tenors *p* *mf* *p* *f* *p* *f* *p* *mp* *f*

BD4

Cym.L. *p* Split as desired

Mar.1 *mf* *ff* *f* *mp* *mf*

Mar.2 Rack Combo A *ff* *ff* *mp* *Marimba-Syn Hard*

Mar.3 *mp* *ff* *ff* *mp*

Xylo *mp* *ff* *f*

Vib1 *ff* *ff*

Vib2 *ff* *ff*

Synth1 *pp* *p* *ff* *p*

Synth2 *p* *ff* *pizz.* *ff* *mp*

Perc1 wood block *mf* splash *f* SusCym *pp* *mf*

Perc2 Tam Tan(w/stick) *f* scrape *ff*

Perc3 *ff* *pp*

57

Snare: center, edge, 5, center shift

Tenors: R L L, R L, R R R L, R L, R L, R L R R R L, R L, R L R R R L

BD4: R R R, Bell tap/gong, Sizz, Flip up to drop crash position, Lock

Cym.L: Sizz, Flip up to drop crash position, Lock

Mar.1: Marimba-Syn Hard, 19" K China, Marimba-Syn Hard

Mar.2: Marimba-Syn Hard

Mar.3: Marimba-Syn Hard

Xylo: Marimba-Syn Hard

Vib1: SusCym-18, choked

Vib2: SusCym-15, choked

Synth1:

Synth2:

Perc1: dampen on 1

Perc2: scrape

Perc3: dampen

Dynamic markings: *mp*, *f*, *pp*, *mf*, *p*, *ff*

64 **J**

Snare
f mp
f *p*
mp
f
mp
f
mp

Tenors
f
p
mp
f
mp

BD4
f
p
mp mf
p

Cym.L
 U
 U
 B
 A
 B
 A
 A
 B
 A
 B
 A
 3
 B
 A

Mar.1
 Rack Combo A
mp
f
mf
mp

Mar.2
 Rack Combo A
mf
mf
mp

Mar.3
mp
f
mp

Xylo
f
mf

Vib1
 Vibes-Med (PED)
ff
mp
f
 Rack Combo A

Vib2
 Vibes-Med (PED)
mp
f

Synth1
ff
mp
f

Synth2
ff
ff

Perc1
f
f
p
mf
 Rack Combo A sizzle
 Tam Tam

Perc2
 normal
ff
 Rack Combo A
 wood block
mf

Perc3
 Rack Combo A
 SusCym
pp *ff*
 Concert Bass Drums-VDL

edge
 halfway center

K

71

Musical score for Percussion and Marimba/Synth instruments. The score is divided into two systems. The first system includes Snare, Tenors, BD4, Cym.L, Mar.1, Mar.2, Mar.3, Xylo, Vib1, Vib2, Synth1, and Synth2. The second system includes Perc1, Perc2, and Perc3. The score features various dynamics (mp, f, ff, p, pp) and articulations (accents, slurs, etc.).

System 1:

- Snare:** Features a complex rhythmic pattern with dynamics *f*, *p*, and *p*. Includes articulations like accents and slurs.
- Tenors:** Similar to Snare, with dynamics *f*, *p*, and *p*.
- BD4:** Drum set part with dynamics *f*, *f*, *f*, and *mp* *mf*.
- Cym.L:** Cymbal part with dynamics *f* and articulations like "Muffled tap", "Crash", and "Crash".
- Mar.1, Mar.2, Mar.3:** Marimba parts with dynamics *mp*, *f*, and *ff*. Includes articulations like "Marimba-Syn Hard" and "Rack Combo A".
- Xylo:** Xylophone part with dynamics *f* and *ff*.
- Vib1, Vib2:** Vibraphone parts with dynamics *mp*, *mp*, *ff*, and *ff*. Includes articulation "Vibes-Med (PED)".
- Synth1, Synth2:** Synthesizer parts with dynamics *ff*, *f*, and *ff*. Includes articulation "arco".

System 2:

- Perc1:** Percussion 1 with dynamics *pp*, *ff*, and *pp*. Includes articulations "SusCym", "china", "splash", and "SusCym".
- Perc2:** Percussion 2 with dynamics *pp*, *ff*, *ff*, and *pp*. Includes articulations "w/stick" and "normal".
- Perc3:** Percussion 3 with dynamics *ff* and *p*.