

# The Call of the Wild

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Winter Percussion

$\text{♩} = 88$

## Part 1: Lone Wolf

The musical score is arranged in a standard orchestral layout. The percussion section (top) includes a Metronome line, followed by Snare Solo Kevlar, Snare Line, Tenor Line (Sixes), Tom Line (Duos), Bass Line (5), and Cymbal Line. The Marimba section (middle) consists of Marimba 1 and Marimba 2. The Glockenspiel section includes Glockenspiel, Vibes 1, and Vibes 2. The string and guitar section (bottom) includes Semi-acoustic Guitar, Bass, Synth 1 (Piano), Synth 2 (Strings), and Ocean Drum. The score is in 4/4 time with a tempo of 88 bpm. Dynamics range from *pp* to *ff*. The Marimba 1 part features a complex rhythmic pattern with dynamics *mf*, *ff*, *mf*, *ff*, *mf*, *ff*, *mf*, *ff*, *mf*, *ff*. The Glockenspiel part includes a Tam Tam section with dynamics *f* and a Glockenspiel section with dynamics *pp* and *p*. The Vibes 1 and 2 parts include dynamics *p* and *mp*. The Semi-acoustic Guitar part includes dynamics *p*. The Ocean Drum part includes dynamics *mp*.

A

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Musical score for a percussion ensemble and strings. The score is divided into two systems. The first system includes:

- Met.
- Sn. K. (Snare Drum) with a complex rhythmic pattern of sixteenth notes and rests, marked with dynamics *p*, *mf*, and *mf*. It includes articulation marks like accents and slurs, and some notes are marked with a '6'.
- Snare
- Tenors
- Toms
- BD5
- Cym.L.

The second system includes:

- Mar. 1 (Maracas) with a rhythmic pattern, dynamics *mf*, *ff*, *p*, *mf*, *ff*, *mf*, *ff*, *mf*.
- Mar. 2 (Maracas) with a rhythmic pattern, dynamics *mf*, *ff*, *p*, *mf*, *ff*, *mf*, *ff*, *mf*.
- Glock. (Glockenspiel) with notes and rests, dynamics *mp*, *mf*, *f*, *mp*, *mp*, *f*, *mf*, *ff*, *mp*. It includes markings for 'WChimes' and 'Xylo'.
- Vibes 1 (Vibraphone) with sustained notes, dynamics *mf*, *f*, *ff*, *mf*, *ff*, *mf*, *ff*, *mf*, *ff*.
- Vibes 2 (Vibraphone) with sustained notes, dynamics *mf*, *f*, *ff*, *mf*, *ff*, *mf*, *ff*, *mf*, *ff*.
- Semi-A. Gtr. (Semi-Automatic Guitar) with notes and rests, dynamics *mp*.
- Bass (Double Bass) with notes and rests, dynamics *p*.
- Pno. (Piano) with notes and rests, dynamics *mp*, *f*, *mf*, *ff*, *mp*.
- Str. (String Quartet) with notes and rests, dynamics *pp*, *pp*. It includes the marking 'arco'.
- Oc. Dr. (Orchestra Drummer)

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This page of a musical score, page 3, contains measures 13 through 15. The score is divided into two systems. The upper system includes the following parts: Met. (Metsn), Sn. K. (Snare Drum), Snare, Tenors, Toms, BD5 (Bass Drum 5), and Cym.L. (Cymbal Left). The Sn. K. part features a complex rhythmic pattern with dynamic markings of *mp*, *mf*, *p*, and *mf*. The lower system includes: Mar. 1 (Maracas 1), Mar. 2 (Maracas 2), Glock. (Glockenspiel), Vibes 1 (Vibraphone 1), Vibes 2 (Vibraphone 2), Semi-A. Gtr. (Semi-Acoustic Guitar), Bass, Pno. (Piano), Str. (Strings), and Oc. Dr. (Orchestra Drums). The Maracas and Glockenspiel parts have dynamic markings of *f*, *mf*, and *ff*. Vibes 1 and 2 have markings of *mf* and *ff*. The Pno. part has markings of *mf*, *f*, *mf*, *ff*, and *mp*. The Str. part consists of sustained chords. The Oc. Dr. part has a sustained low-frequency sound.

